



Experience	<p>Territory Studio San Francisco, CA [Remote] <i>3D Motion Designer</i> Oct. 2020 - Present</p> <ul style="list-style-type: none">● Create impactful 3D visuals from concept art to production-ready designs for clients across Film & TV, Games, Advertising, Automotive, and Digital Product industries● Work in a range of styles and using high-quality 3D design standards up-to-date with current creative trends and innovations● Lead a team of artists in the production and management of 3D assets for mobile game development● Design and implement various tools in Cinema 4D XPresso and After Effects Expressions to create complex designs and animations● Work closely with the rest of the creative team while being proactive in problem-solving design, technical, and artistic queries● Assist with the studio 3D pipeline and maintain and support new CGI solutions <p>Creative Mammals Atlanta, GA <i>Motion Design Intern</i> Summer 2019</p> <ul style="list-style-type: none">● Created visual concepts and designed style-frames in various styles and aesthetics based on client briefs● Animated with a team of art directors and animators to bring storyboards to life, seamlessly transitioning between After Effects and Cinema 4D to create cohesive finished work● Received and implemented internal and client feedback with ease and efficiency <p>The Lifestyle Channels Sydney, Australia <i>Broadcast Designer</i> Sept. 2014 - Sept. 2017</p> <ul style="list-style-type: none">● Designed and animated in-promo graphics, end-pages, and on-air channel elements, in collaboration with producers to promote new TV Shows and brand awareness using After Effects, Cinema 4D, and DaVinci Resolve● Worked on location and in the studio to assist with art direction and supervise visual effects work-flows to create bespoke channel idents and other branded assets● Built After Effects templates using advanced Expressions, to provide other departments the ability to create custom branded graphics, speeding up production across the board
Education	<p>MFA Motion Media Design, 2020 Savannah College of Art and Design</p> <p>DaVinci Resolve Advanced Certificate, 2015 Digistor Australia</p> <p>Cinema 4D Advanced Certificate, 2014 Australian Film, Television, and Radio School</p> <p>BSc of Visual Communication, 2011 University of Newcastle</p>
Proficiencies	<ul style="list-style-type: none">● Cinema 4D, After Effects, HoudiniFX● RedShift, OctaneRender, Arnold● Photoshop, Illustrator, DaVinci Resolve
References	Available on request